

MA 511: Computer Programming

Lecture 4

http://www.iitg.ernet.in/psm/indexing_ma511/y08/index.html

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Mon 10:00-10:55 Tue 11:00-11:55 Fri 9:00-9:55 Class: 1G2

MA512 Lab : Wed 14:00-16:55

Type Casting

- The value of an expression can be converted to a different data type if desired follows
- *(data type) expression*

- Example:

```
int i = 7;
```

```
float f = 8.5;
```

$(i+f)\%4$ = invalid since $i+f$ is floating point.

```
((int) (i+f))%4 = 3
```

Variable

- Identifier, its used to represent some specific type (single data item) of information within a portion of program.

```
main(){  
    int a, b, c;  
    char d;  
  
        a = 2;  
        b = 1;  
        d = 'u'  
        c= a+b;  
        .....  
  
        a = 6;  
        b = 10;  
        d = 'X'  
        c = a*b;  
  
}
```

Unary operators

- Two unary operators:
 - Increment operator: ++ (increased by 1)
 - ++i equivalent `i=i+1 //`
 - i++ //value of the operand will altered after it is utilized
 - Example:

```
a=10; b=20;
x= ++a;
y=b++;
printf("x = %d a = %d\n", x, a) : x = 11 a = 11
printf("y = %d b = %d\n", y, b) : y = 20 b = 21
```

x = ++a equivalent to the following two sequence a = a + 1; then x = a;
Y = b++ equivalent to the following two sequence y = b; then b = b + 1;
X = a++ - ++a; undefined [dependent on compiler's implementation]
 - Decrement operator: -- (decreased by 1)
 - i equivalent `i=i-1 and i--`
 - `sizeof(type)`: **Example**: `printf("integer: %d\n", sizeof(float));`

Relational and logical operators

- | Operator | Meaning |
|----------|-------------------------|
| < | less than |
| <= | less than or equal to |
| > | grater than |
| >= | grater than or equal to |
| == | equal to |
| != | not equal to |
| | or |
| && | and |

Conditional Statements

- `int i = 7;`
- `float f = 5.5;`
- `char c = 'w' [w= 119 (ASCII)]`
- Expression: `(i>=6)&&(c=='w')`
`(i>=6) || (c==119)`
`(f<11)&&(i>100)`
`(c!='p') || ((i+f)<=10)`

```
if(logical expression){
```

```
    CS1
```

```
    CS2
```

```
    ...
```

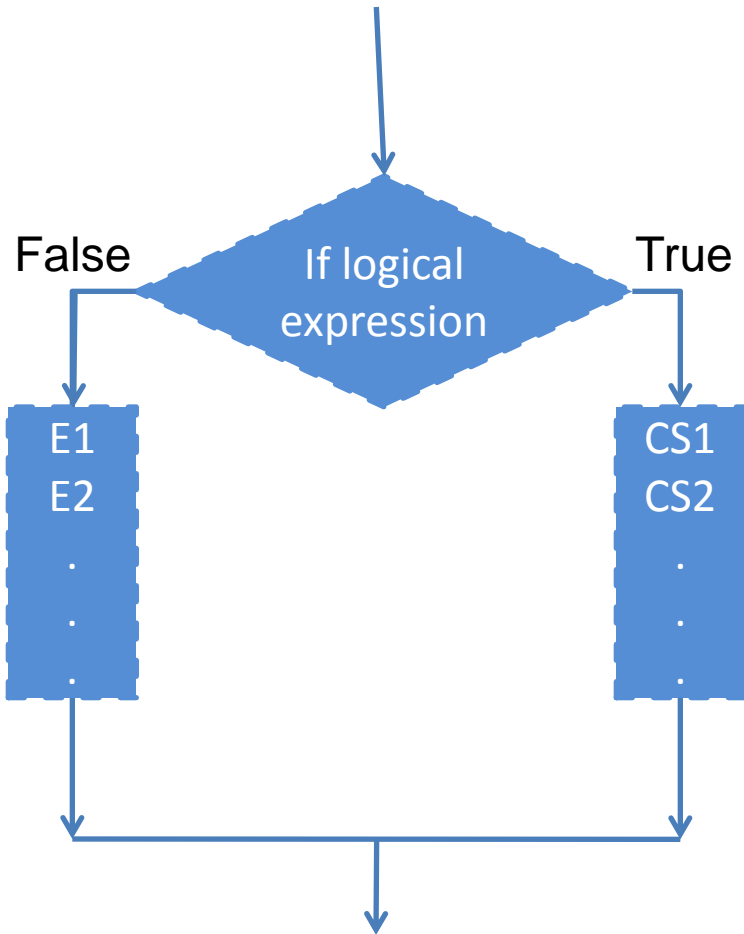
```
} /* end of if */
```

Hierarchy of operator precedence

Operator Category	Operators	Associativity
Unary operators	++ -- ! sizeof (type)	R -> L
Arithmetic multiply, divide and remainder	* / %	L -> R
Arithmetic add and subtract	+ -	L -> R
Relational operators	< <= > >=	L -> R
Equality operators	== !=	L -> R
Logical and	&&	L -> R
Logical or		L -> R
Assignment operators	= += -= *= /= %=	R -> L

- `i >= 6 && c == 'w'`
- `i >= 6 || c == 119`
- `f < 11 && i > 100`
- `c != 'p' || i+f <= 10`

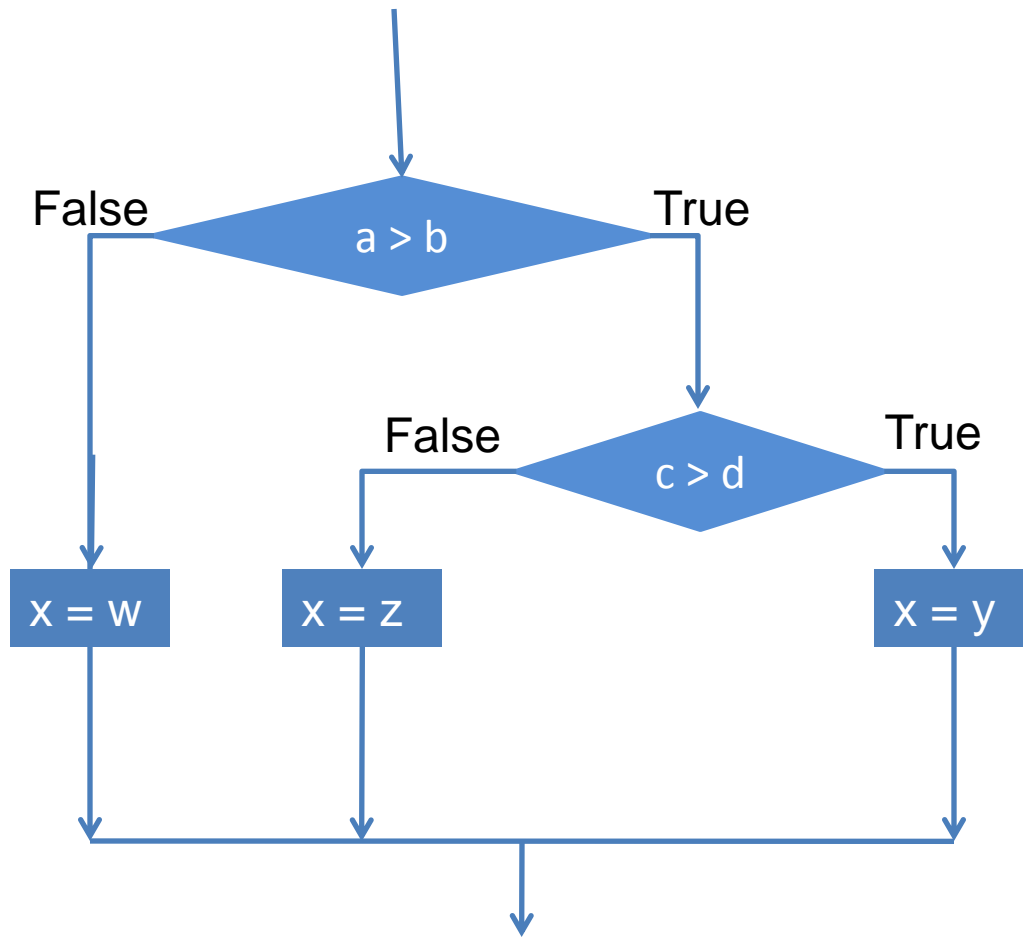
Cont.. Conditional statements



```
if(logical expression){  
    CS1  
    CS2  
    ...  
} /* end of if */
```

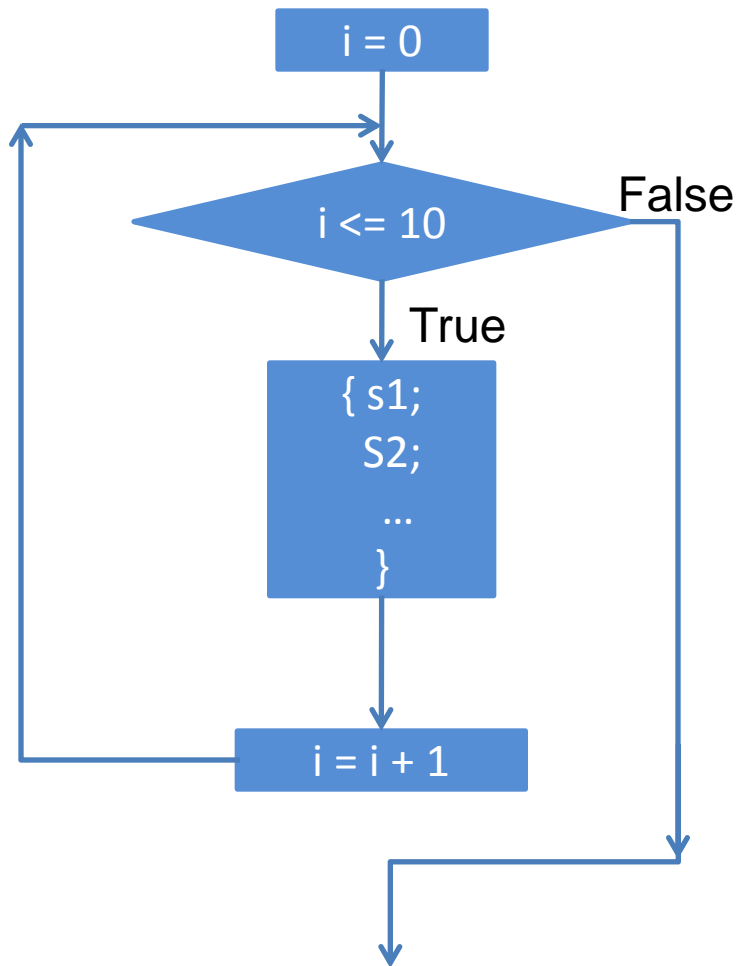
```
if(logical expression){  
    CS1  
    CS2  
    ...  
}  
else{  
    E1  
    E2  
    ...  
} /* end of if */
```


Nested conditional statement



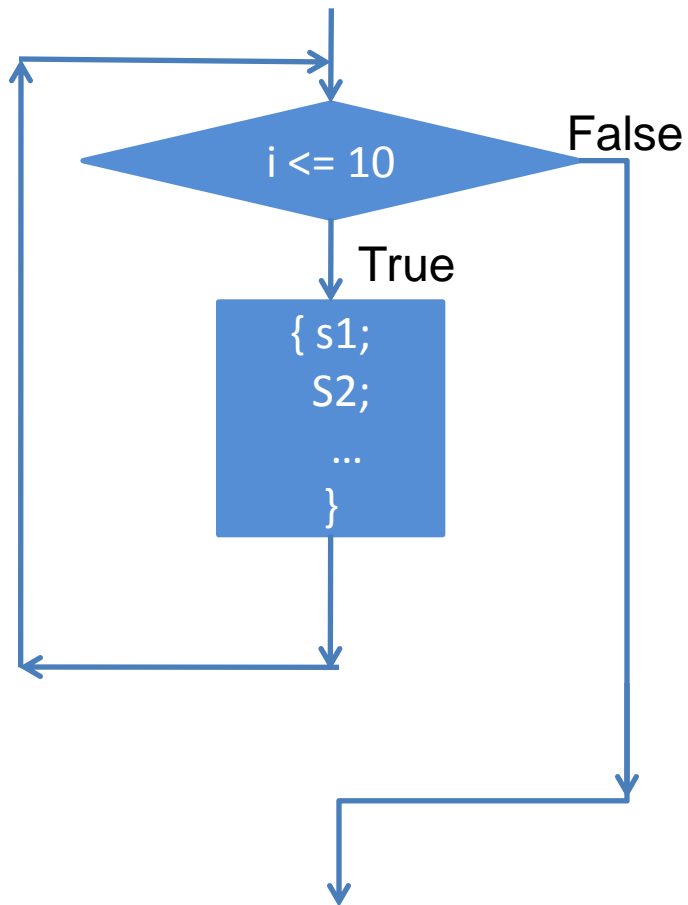
```
if(a > b){  
    if(c > d){  
        x=y;  
    }  
    else{  
        x=z;  
    }  
else{  
    x=w;  
}  
} /* end of if */
```

for loop



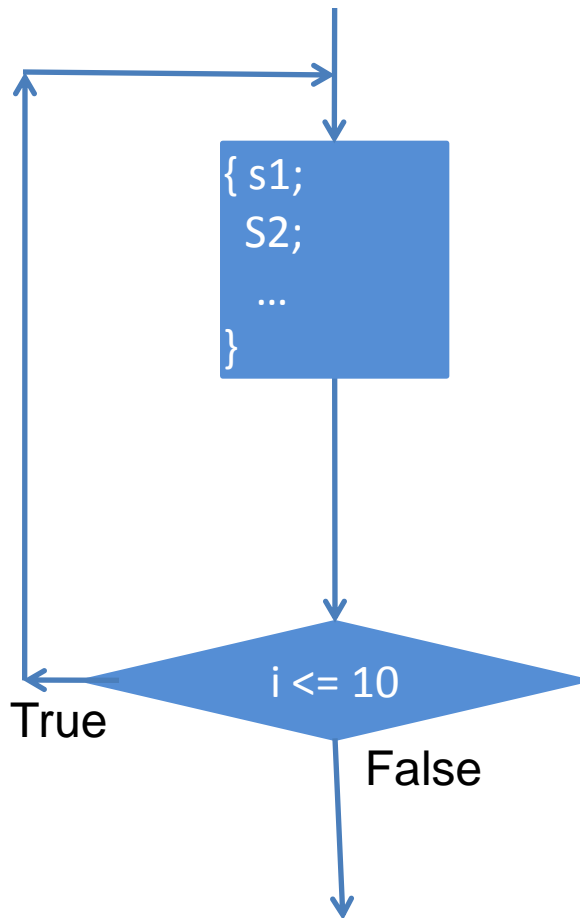
```
for(i = 0; i <= 10; i = i + 1){  
    s1  
    s2  
    ...  
} /* end of for */
```

while loop



```
while(i <= 10){  
    s1  
    s2  
    ...  
} /* end of while */
```

do while loop



```
do {  
    s1  
    s2  
    ...  
}  
while(i <= 10);
```

Assignment operators

- Five additional assignment operators:

$+=$, $-=$, $*=$, $/=$, $\%=$

expression1 @ = expression2

is equivalent to

expression1 = expression1 @ expression2

Where @ = +, -, *, /, %

Example: $i+=5$ is equivalent to $i = i + 5$

$i\%=(j-2)$ is equivalent to $i = i \% (j-2)$

Conditional operator

- *expression1 ? expression2 : expression3*

Example:

1. $(i < 0) ? 0 : 100$

- expression $i < 0$ is evaluated first. If it is *true* the entire conditional expression takes on the value 0 otherwise 100.

2. $\text{min} = (f < g) ? f : g$

3. $c += (a > 0 \ \&\& \ a \leq 10) ? ++a : a/b;$

Array

- Variable identifier, refers to a collection of the same type of data items that all have the same name.
- individual data items are represented by their corresponding array elements.
- Example:

```
int x[5]; // x[5] is basically x[0], x[1], ..., x[4]
```

```
float A[10], B[4][5];
```

```
for(i=0; i < 10; i=i+1){
```

```
    scanf("%d", &A[i]);
```

```
}
```

```
for(i = 1; i <= 4; i = i + 1 ){
```

```
    for(j = 1; j <= 5; j = j + 1){
```

```
        scanf("%d", &B[i][j]);
```

```
    }
```

```
}
```

Assignments

- Write c-codes for
 1. Write c-code for testing two given integer are relatively prime.
 2. Write a program for testing a given integer is a Fibonacci number.
 3. $\text{Sin } x = x - x^3/3! + x^5/5! - x^7/7! + \dots$ x is in radians
 - i. c-code for sum of the first n terms (input x and n)
 - ii. Adding successive terms in the series until the value of the next term smaller than 10^{-5} in magnitude.
 4. Addition of two mxn matrices.
 5. Multiplication of mxk and kxn matrices.
 6. Transpose a square matrix.
 7. Multiplication of two polynomial of degree m and n respectively where coefficients are integer.