# MA 511: Computer Programming Lecture 2: 

http://www.iitg.ernet.in/psm/indexing_ma511/y10/index.html

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## Largest of the set of numbers



## Exercise

1. Celsius to Fahrenheit conversation.
2. The largest of a set of numbers.
3. Given integer is prime or composite.
4. LCM of two given integers.
5. GCD of two given integers.
6. Solve: $A x^{\wedge} 2+B x+C=0$
7. The Fibonacci numbers:

Let $\mathrm{a}_{0}=1$ and $\mathrm{a}_{1}=1$, and an be given by the following recursive definition: $a_{n}=a_{n-1}+a_{n-2}$

## Exercise

8. Write a program which takes in a positive integer and prints one factorization of it into primes.

## Example C Program

Preprocessor directive, stdio.h is included in the compiled machine code at \#. It contains the standard I/O routines. Must be in the first column. Must not end with a semicolon.
/* Calculate the area of a circle */
\#include<stdio.b $\geq============$ main() $\{$
main() is a function, is required in all C pgs, it indicate start of a C pgs., main() it is not followed by a comma or semicolon.
float radius, àeã, $\rightarrow \cdots \cdots \cdots \cdots \cdots$
printf("Radius $=$ ? ");
scanlf("\%f", \&radius); computations carried out by main()
area $=3.14159$ * radius * radius;


Every statement is
terminated by a semicolon
Declaration : it informs the compiler that radius and area are variables names and that individual boxes must be reserved for them

Comments (remarks) are placed anywhere within the program within delimiters /* end of main */ or // end... in the memary of the computer. $\qquad$

## Example C Program

Symbolic constant is a name that substitutes for a sequence of characters; numeric, character or string
/* Calculate the areá of a circle */ \#include<stelió.h> \#define Pl 3.14159 main() $\{$
float radius, area;
int $\mathrm{i}, \mathrm{n}$;

printffe'Radius = ? ");
scánf("\%f", \&radius);
àrea $=$ PI * radius * radius;
printf("Area = \%f\n", area);
\}/* end of for */
\}/* end of main */


$$
1
$$

printf \& scanf are not part of the C language; there is no input or output defined in C itself.
lts just a useful function from the standard library of functions that are normally accessible to C pgs. The behavior of printf \& scanf are defined in the ANSI standard.
constant. It is replaced by its corresponding character constant during compile
for is looping statement , the $1^{\text {st }}$ expression specifies an initial value for an index, $2^{\text {nd }}$ determines whether or not the loop is continued, $3^{\text {rd }}$ allows the index to be MA5 Ah Oriffited diestinemisd of each pass.

## Data types

1. Integer constant
int a, b; (for 32bit machine )
long int $\mathrm{a}, \mathrm{b}$;
Signed (- $2^{31}$ to $+2^{31}-1$ ), Unsigned : ( 0 to $2^{32}-1$ )
short int $a, b$;
Signed: Considered 16 bit integer with range ( $-2^{15}=-32768$ to $+2^{15}-1=$ +32767 ), Unsigned ( 0 to ( $2^{16}-1$ )=65535)
2. Floating point constant
float $a=2.0, b=0.9999$, sum $=0$.; $\quad\left[\right.$ restricted within $3.4 \times 10^{-38}$ to $3.4 \times 10^{38}$ ] double fact $=0.11236 \mathrm{E}-6 ; \quad\left[0.11236 \times 10^{-6}\right]\left[\right.$ within $1.7 \times 10^{-308}$ to $\left.1.7 \times 10^{308}\right]$
3. Character constant char $\mathrm{a}=$ ' x ', b = '3', c = '\#', text[18] = "kolkata";
4. String constant
string a = "Delhi, 100011", b = "\$20.95";

## Data types

## 1. Integer constant

int $\mathrm{a}, \mathrm{b}$;
(for 32-bit machine)
long int $\mathrm{a}, \mathrm{b}$;
Signed (- $2^{31}$ to $+2^{31}-1$ ),
Unsigned : (0 to $2^{32}-1$ )
short int a, b;
Signed: Considered 16 bit integer
with range $\left(-2^{15}=-32768\right.$ to $+2^{15}-1=$ +32767 ), Unsigned ( 0 to ( $2^{16}$ 1)=65535)

| Two's <br> complement | Decimal |
| :---: | :---: |
| 0111 | 7 |
| 0110 | 6 |
| 0101 | 5 |
| 0100 | 4 |
| 0011 | 3 |
| 0010 | 2 |
| 0001 | 1 |
| 0000 | 0 |
| 1111 | -1 |
| 1110 | -2 |
| 1101 | -3 |
| 1100 | -4 |
| 1011 | -5 |
| 1010 | -6 |
| 1001 | -7 |
| 1000 | -8 |

## Variable declaration

int i,j,k;
long p,q;
short s;
unsigned u;
float $r$;
double dr;
long double Ir;
char c, text[10];

## Operators

## Operator purpose <br> $+\quad$ addition

- subtraction
* multiplication
/
division
\%
remainder after integer division
(module operator)


## Operands conversion

- float @ double=double
@ : operator
- float @ long double = long double
- float @ char/long int/short int/int = float
- long int @char/short int/int = long int
int $\mathrm{I}=7$;
float $\mathrm{f}=5.5$;
char $\mathrm{c}=$ ' w ' [ $\mathrm{w}=119$ (ASCII) American Standard Code for Information Interchange]

| $\mathrm{i}+\mathrm{f}$ | $=12.5$ | float |
| :--- | :--- | :--- |
| $\mathrm{i}+\mathrm{c}$ | $=126$ | int |
| $\mathrm{i}+\mathrm{c}-^{\prime} 0^{\prime}$ |  | $=78$ |
| $(\mathrm{int})-\left(2^{*} \mathrm{f} / 5\right)$ | $=123.8$ | float |

