## CE 515 **Tutorial # 03**

Q. No. 1	GA is used to solve the following maximization problem.
	$\begin{array}{l} Maximize \ f(x) = \  \sin(\pi x)  \\ 0 \leq x \leq 2 \end{array}$ The initial solutions generated randomly are 100101, 001100, 111010, 101110, 101111, 100101. Calculate expected count of each solution.
Q. No. 2	For the objective function given below, calculate fitness value of the binary strings, 0110110011, 101011100, 0010001110, 1111001101 and 1100110001 if first six bits represent the variable x and the rest bits represent the variable y. Take lower and upper bounds of x and y as 0 and 5. $Min f(x, y) = (x^2 + y - 11)^2 + (x + y^2 - 7)^2$ Convert the minimization problem to a maximization problem using appropriate transformation technique.
Q. No. 3	Consider the following problem Minimization $f = x_1^2 - x_2$ Subject to $26 > w^2 + w^2$
	$26 \ge x_1^2 + x_2^2 \\ x_1 + x_2 \ge 6$
	$x_1 \ge 0$
	Determine whether the following search direction is usable, feasible or both $(5)$
	at the design vector $X = \begin{pmatrix} 5 \\ 1 \end{pmatrix}$
	$S = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, S = \begin{pmatrix} -1 \\ 1 \end{pmatrix}, S = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, S = \begin{pmatrix} -1 \\ 2 \end{pmatrix}$
Q. No. 4	For the function given below, obtain the minimum point along the line joining the point $(-3, -4)^T$ and $(3, 2)^T$ . Take $x_0 = (-3, -4)^T$ .
	$f = 2 + (x_1^2 - x_2)^2 + x_2^2$
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